Art – Key Stage 3



Intent:

We aim to create the very best Artist, Designers and Photographers. We challenge students to think, act and speak like Artists. We do this by teaching students to become visually literate, so they can read, interpret and find deep meaning in the "World of Art" around them. We provide students with a hands-on practical experience whereby they can be introduced to genres, materials and techniques, practice them and in time develop their own artistic passions.

We increase the cultural capital of our students by immersing them in Art and Design by artists, sculptors, designers and photographers from a wide spectrum of multi-cultural, socio-economic and historical backgrounds. We open students' eyes to the work from different genders, ethnicities and beliefs and investigate barriers the artists have had to break down to bring their art to the world. We give students the means to engage in conversation, share opinions and demonstrate high levels of skill in their areas of study, and prepare them for higher study later in life.

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Implementation:

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In Y9 Pre-GCSE has the continued development of knowledge, skills and techniques as its focus. Student choice of relevant artist, medium and techniques becomes the norm. This acts to further engage students further with the increased sense of ownership of their artistic journey.



Term	Year 7			Year 8			Year 9		
	Topic	Knowledge	Skills/Assessment	Topic	Knowledge	Skills/Assessment	Topic	Knowledge	Skills/Assessment
Term 1	Pop Art	-Sketching and mark making -Sketching / adding tone techniques -The history of Pop Art - Artist study research - Mono printing	-The use of tone in pencil work - Knowledge of artists and key works	Around the World in Art. Mexico	-Artist study Frida Khalo -Pencil work Sull drawing -Day of the dead research-design and make a day of the Dead mask.	-artists study assessment -plan of making and self evaluations of mask	Fasteners, African Pattern and Gaudi	To introduce the use of primary sources as starting points. Own photography used for drawing Research African patterns on fabrics, ceramics and in art Critical study of Gaudi.	-mindmapping ideas before producing detailed observational drawings from photos. Develop own pattern on a mask, vase or fabricin depth research and recreation
Term 2	Illustrative Art	-Colour wheel theory -Artist study Jon Burgerman -Introduction to watercolour -Introduction to use of oil pastels - How food is packaged to catch the eye	- Recreation and evaluation of famous art -Create own A2 piece - Create 3D food packaging designs	Japan, Polynesia, Aboriginal and Egyptian art.	-pencil work recreating art from each countryIntroduction to mark making and ink drawing - Clay (design and make a cartouche)	-review of pencil drawing targets - Ink practice recreation of Van Goughs Starry Night - original final piece in ink	The History of art timeline	Students investigate Genres and artists from Di Vinci to Hirst Choice of 3 genres to recreate and evaluate – each in a different material.	A2 timeline will be assessed. To include examples and points of interest. Then choosing an inspiration and developing own creative piece
Term 3	Minibeasts	-Revisit materials and skills learn this year to develop them further. Monoprinting, pencil drawing, use of tone, watercolour and oil pastels -Artist study Ragina Silvera	-create a selection of minibeast pieces using different mediabe creative and experiment – take risks.	Cubism And abstract	-Art History. Research some Cubist artists – Masters and Modern artists. A focus on Kandinsky – study of shape and colour.	-Research, recreate and innovate task. To choose an artist and use their work as inspirationcreate tone with coloured pencils - layer watercolour - introduction to soft pastels	Photography Concealment	Introduce the key language of photography. Research and recreate a Rosanna Jones using own photoshoot materials	-create a knowledge organiser of the key terms -be creative and develop an original mixed media final piece for the Gallery.





Intent: At KS4 students, now equipped with solid foundations of the tools for success in our creative subjects are given the opportunity to choose to study one of the following Art and Design Specifications:

Fine Art

3-Dimensional Design

Within these learning contexts we promote the role of Art and Design in the Creative Industries world of work and show the impact they have on the economy and exciting future learning and career opportunities to be had.

Implementation:

Students are guided in a bespoke fashion to build portfolios of their work and to talk with pride about their favourite pieces. They learn where their strengths lie and are encouraged to take risks that may or may not pay dividends, but with resilience will always move them forward as young artists.

Within these learning contexts, we promote the role of Art and Design in the creative industries world of work and show the impact that they have on the economy. We also show exciting future learning and careers opportunities that are available.



Term	Year 10/11 - One Year GCSE - FINE ART					
	Topic	Knowledge	Skills/Assessment			
1	PORTFOLIO. 60% Of Final Grade Mini Project A2 Board Theme: Modern Abstract	Students will be introduced to on all the key aspects of a main project and produce – artist study, recreation, and development into an original inspired by piece. Artist choice is students led from: Thiabaud, Jeanguneat, Fedro, Zellor, O'Keefe, Kandinsky	 At this stage artists study should be in depth and discuss thought processes and techniques used. The use of different materials is expected to be demonstrated. Including pencil work, watercolour, pastels, acrylic etc. With a final piece that has impact. Introduction to GCSE Assessment which is continuous throughout the course. 			
Term	Sketchbook Projectpresent a personal and meaningful response.	Students build on portfolio skills and choose from a range of titles for their main project. Eg: A moment in time. Natural Forms. Art and Words. Mechanisms. Students will demonstrate deeper thinking into a theme, study artists, choose primary sources and experiment with creative ways to develop a final outcome.	 There are 4 assessment objectives that must be covered Developing ideas through investigation (artist study, inspiration work) Refining work through exploration (testing media, taking risks) Recording of ideas as work develops (mind maps, primary source work, pencil drawings – sketches and thoughts) 			
	Development of Final Piece	Time will be spent planning and producing an ambitious final piece.	 AO 4 Demonstrate the understanding of visual language presenting a high impact final piece. 			
Term 2	EXAM Prep 40% of final grade Externally set project	Using the skills gained in the first two projects students will be guided to select an exam board set question that will suit their artistic strengths and interests – and provide a Purposeful and Meaningful response. The structure of the portfolio is: Investigate suggested artists Recreate and innovate in their style Test and take risks with ideas	A repeat of the earlier assessment objectives must be met. There is no time limit. Students will be encouraged to focus on their strengths and build on them. There will be a MOCK EXAM – where a planned for timed piece will be produced.			



	Portfolio Completion	- Develop and Plan a final piece	Completed portfolios are submitted on the day of the exam. No further work can be done.
erm 3	ART EXAM	10 hours formal exam time to produce a final response to the Exam Board set theme.	Assessment is: - AO 4 - the piece should be original, impactful and demonstrate the skills gained over the year. It should be a piece of great pride and show each student at their very best.
_	Post Exam Final Project.	This project will start as a still life. – a key skill And then develop into a creative direction chosen by the student. We will present it on an A2 board	Th pieces will show a range of materials and skills. It will be evaluated and a final Impact piece will contribute to the final coursework grade.



	Topic	Knowledge	Skills/Assessment
1	PORTFOLIO. 60% Of Final Grade Mini Project A2 Board Theme: Patterns in Nature	Students will be introduced to all the key aspects of a main project and produce – artist study, recreation, and development into an original inspired by piece. Artists: Goudi	 At this stage artists study should demonstrate depth and discuss the thought processes and techniques used by the artist. The use of different materials is expected to be demonstrated. Including pencil work, card modelling, textile, wire, tile and clay Introduction to GCSE Assessment which is continuous throughout the course.
Term	Sketchbook Projectpresent a personal and meaningful response. Theme: Me Myself and I.	Joseph Connell "Boxes" and Cleas Oldenberg "Shelves" Students will present sketchbook pages of high quality. Mind maps, talking points, evaluations and the analysis of the work of their chosen artist are expected for AO1 and 2. Students will be encourage to find their own primary sources (usually photographs) to use as starting points for their own creative outcomes.	A repeat of the earlier assessment objectives must be met. There is no time limit. Extra studio time will be offered in the form of P7 Students will be encouraged to focus on their strengths and build on them. All materials will be provided and students will be challenged to experiment with texture, colour and materials. There will be a MOCK EXAM – where a planned for timed piece will be produced.
<u> </u>	Development of Final Piece	The final piece will have impact, it will be a 3D mixed media piece. It will be well thought out and clearly relate to the artists studied – their techniques and processes.	- AO 4 Demonstrate the understanding of visual language presenting a high impact final piece.
Term 2	EXAM Prep 40% of final grade Externally set project	This will take the form of a second sketchbook and rely on the skills learnt in the first 2 projects. Students will be guided to choose a question that will play to their strengths and fully supported in the process.	This will involve: - Investigating suggested artists - Recreate and innovate in the style of the artist - Testing and taking risks with ideas and materials



	Portfolio Completion	The sketchbook is handed in on the day of the exam.	This must include a detailed plan of the piece to be made in the exam. With the request for materials in enough time for them to be sourced.
erm 3	3D ART EXAM	10hours to make their final piece in response to their chosen question. Split over 2 days the students will have full access to the Studio and all its resources.	-AO4 - The students must show the students understanding of the visual language of art and this piece is the culmination od their knowledge and skill.
Te	Post Exam Final Project.	We end the course with a mini project based on Nature. For Example: A water theme is one choice. Students will provide a drawing study of water – waves, droplets etc and then use this to create a 3D creative piece. Again the choice of medium is flexible and	This project allows us reinforce or improve our coursework marks before final assessment.